

NATIONAL DIPLOMA: FASHION

Qualification code: NDFH03 - NQF Level 6

Campus where offered: Arts Campus (day classes)
Last year of new intake: 2018
Teach-out (phase-out) date: 31 December 2023

Students registered for this qualification should complete their studies according to the teach-out date prescribed for the qualification, subject to the stipulations of Regulation 3.1.11 and 3.1.13 in the Students' Rules and Regulations.

Information on phased-out programmes can be obtained from the TUT website, www.tut.ac.za.

CURRICULUM

Consult the 2018 Faculty Prospectus for the full contents of the qualification.

SUBJECTS PRINTED IN BOLD ARE NOT FOR REGISTRATION PURPOSES.

FIRST YEAR

CODE	SUBJECT	CREDIT	PREREQUISITE SUBJECT(S)
ALT100T	Applied Clothing Technology I		
ALT10PT	Applied Clothing Technology: Clothing Factory Management and Technology I	(0,125)	
ALT10QT	Applied Clothing Technology: Garment Technology I	(0,125)	
ALT10RT	Applied Clothing Technology: Pattern Technology I	(0,125)	
ALT10ST	Applied Clothing Technology: Textiles I	(0,125)	
BNS100B	Business Studies I	(0,100)	
DGS100B	Design Studies I		
DGS10PB	Design Studies: Creative Design I	(0,150)	
DGS10QB	Design Studies: Drawing and Illustration I	(0,150)	
TCL100T	Theory of Clothing I	(0,100)	
TOTAL CREDITS FOR THE FIRST YEAR:		1,000	

SECOND YEAR

CODE	SUBJECT	CREDIT	PREREQUISITE SUBJECT(S)
ALT200T	Applied Clothing Technology II		
ALT20PT	Applied Clothing Technology: Clothing Factory Management and Technology II	(0,166)	Applied Clothing Technology: Clothing Factory Management and Technology I
ALT20QT	Applied Clothing Technology: Garment Technology II	(0,167)	Applied Clothing Technology: Garment Technology I
ALT20RT	Applied Clothing Technology: Pattern Technology II	(0,167)	Applied Clothing Technology: Pattern Technology I
BNS200T	Business Studies II		
BNS20QT	Business Studies: Finance and Administration II	(0,050)	Business Studies I
DGS200T	Design Studies II		
DGS20PT	Design Studies: Creative Design II	(0,150)	Design Studies: Creative Design I
DGS20QT	Design Studies: Drawing and Illustration II	(0,150)	Design Studies: Drawing and Illustration I
TCL200T	Theory of Clothing II	(0,100)	Theory of Clothing I



FIRST SEMESTER

BNS200T	Business Studies II		
BNS20XT	Business Studies: Computer Studies IIA	(0,025)	Business Studies I

SECOND SEMESTER

BNS200T	Business Studies II		
BNS20YT	Business Studies: Computer Studies IIB	(0,025)	Business Studies I

TOTAL CREDITS FOR THE SECOND YEAR: **1,000**

THIRD YEAR

CODE	SUBJECT	CREDIT	PREREQUISITE SUBJECT(S)
ALT300T	Applied Clothing Technology III		
ALT30PT	Applied Clothing Technology: Clothing Factory Management and Technology III	(0,166)	Applied Clothing Technology: Clothing Factory Management and Technology II
ALT30QT	Applied Clothing Technology: Garment Technology III	(0,167)	Applied Clothing Technology: Garment Technology II
ALT30RT	Applied Clothing Technology: Pattern Technology III	(0,167)	Applied Clothing Technology: Pattern Technology II
BNS300T	Business Studies III	(0,100)	Business Studies II
DGS300T	Design Studies III		
DGS30PT	Design Studies: Creative Design III	(0,150)	Design Studies: Creative Design II
DGS30QT	Design Studies: Drawing and Illustration III	(0,150)	Design Studies: Drawing and Illustration II
TCL300T	Theory of Clothing III	(0,100)	Theory of Clothing II
TOTAL CREDITS FOR THE THIRD YEAR:		1,000	
TOTAL CREDITS FOR THE QUALIFICATION:		3,000	

SUBJECT INFORMATION (OVERVIEW OF SYLLABUS)

The syllabus content is subject to change to accommodate industry changes. Please note that a more detailed syllabus is available at the department or in the study guide that is applicable to a particular subject. On 30 July 2018, the syllabus content was defined as follows:

A

APPLIED CLOTHING TECHNOLOGY: CLOTHING FACTORY MANAGEMENT AND TECHNOLOGY I (ALT10PT) 1 X 3-HOUR PAPER

(Subject custodian: Department of Fashion Design and Technology)

A study and understanding of garment manufacturing processes and clothing factory equipment. Different types of machines, their uses and maintenance. The basic principles underlying organisation in the clothing industry. (Total tuition time: ± 60 contact hours)

APPLIED CLOTHING TECHNOLOGY: CLOTHING FACTORY MANAGEMENT AND TECHNOLOGY II (ALT20PT) 1 X 3-HOUR PAPER

(Subject custodian: Department of Fashion Design and Technology)

An introduction to the clothing industry's supply and manufacturing pipeline, including suppliers of raw material, cutting and production room and the concept of quality in production. (Total tuition time: ± 84 contact hours)

APPLIED CLOTHING TECHNOLOGY: CLOTHING FACTORY MANAGEMENT AND TECHNOLOGY III (ALT30PT) 1 X 3-HOUR PAPER

(Subject custodian: Department of Fashion Design and Technology)

An in-depth study of the design room and apparel merchandising. (Total tuition time: ± 72 contact hours)



APPLIED CLOTHING TECHNOLOGY: GARMENT TECHNOLOGY I (ALT10QT)

PRACTICAL EVALUATION

(Subject custodian: Department of Fashion Design and Technology)

Students are equipped with thorough knowledge of the processes used in the construction of clothing. An introduction to the choice of fabrics, trimmings and the layout of fabric. Making up of men's, women's and children's garments, including cutting, pressing, fusing and production methods. (Total tuition time: ± 72 contact hours)

APPLIED CLOTHING TECHNOLOGY: GARMENT TECHNOLOGY II (ALT20QT)

PRACTICAL EVALUATION

(Subject custodian: Department of Fashion Design and Technology)

Students are equipped with thorough knowledge of the processes used in the construction of clothing, including special-purpose machines and difficult fabrics. Making up of men's and women's garments, including cutting, pressing, fusing, production methods and costing. (Total tuition time: ± 84 contact hours)

APPLIED CLOTHING TECHNOLOGY: GARMENT TECHNOLOGY III (ALT30QT)

PRACTICAL EVALUATION

(Subject custodian: Department of Fashion Design and Technology)

Students are equipped with thorough knowledge of the processes used in tailoring and advanced clothing construction. (Total tuition time: ± 84 contact hours)

APPLIED CLOTHING TECHNOLOGY: PATTERN TECHNOLOGY I (ALT10RT)

PRACTICAL EVALUATION

(Subject custodian: Department of Fashion Design and Technology)

Construction of basic men's, women's and children's blocks, style adaptations required for making garment patterns and creating master patterns. (Total tuition time: ± 60 contact hours)

APPLIED CLOTHING TECHNOLOGY: PATTERN TECHNOLOGY II (ALT20RT)

PRACTICAL ASSESSMENT

(Subject custodian: Department of Fashion Design and Technology)

Style analysis and modification of patterns for woven and knit fabrics. A study of manual and computer grading techniques. (Total tuition time: ± 108 contact hours)

APPLIED CLOTHING TECHNOLOGY: PATTERN TECHNOLOGY III (ALT30RT)

PRACTICAL EVALUATION

(Subject custodian: Department of Fashion Design and Technology)

Style analysis and modification of patterns for tailored garments. Pattern manipulation for intricate styling, covering all age groups. Continuation of manual and computer grading techniques. (Total tuition time: ± 84 contact hours)

APPLIED CLOTHING TECHNOLOGY: TEXTILES I (ALT10ST)

PRACTICAL EVALUATION

(Subject custodian: Department of Fashion Design and Technology)

A study of raw materials and methods used in the manufacturing of fabrics and their qualities and uses. A study of fibres, yarns, fabrics and finishes. (Total tuition time: ± 60 contact hours)

B

BUSINESS STUDIES I (BNS100B)

PRACTICAL EVALUATION

(Subject custodian: Department of Fashion Design and Technology)

Theoretical studies relevant to business management in the clothing industry, including communication and human resource management. (Total tuition time: ± 48 contact hours)

BUSINESS STUDIES III (BNS300T)

PRACTICAL EVALUATION

(Subject custodian: Department of Marketing, Supply Chain and Sport Management)

Theoretical studies relevant to business management and marketing in the clothing industry. (Total tuition time: ± 48 contact hours)



BUSINESS STUDIES: COMPUTER STUDIES IIA (BNS20XT)**CONTINUOUS ASSESSMENT*****(Subject custodian: Department of Fashion Design and Technology)***

Students have to acquire theory, practical skills and knowledge. Theoretical knowledge offered is on personal computer basics, managing computer contents, display devices, internet privacy and security, connectors and adapters, network basics, multimedia devices, processors and memory, data storage devices, network security overview and safety. Practical skills to be obtained are operating system XP and application software, Microsoft Office Suite 2007, which includes Microsoft Word, Microsoft Excel and MS PowerPoint. (Total tuition time: ± 24 contact hours)

BUSINESS STUDIES: COMPUTER STUDIES IIB (BNS20YT)**CONTINUOUS ASSESSMENT*****(Subject custodian: Department of Fashion Design and Technology)***

Students have to acquire skills as end users in MS Office applications as well as theoretical knowledge due to the IT-orientated society of today. (Total tuition time: ± 24 contact hours)

BUSINESS STUDIES: FINANCE AND ADMINISTRATION II (BNS20QT)**PRACTICAL EVALUATION*****(Subject custodian: Department of Fashion Design and Technology)***

An insight into business management and administration which will equip students with the skills to apply cost accounting, control concepts and practices in the clothing industry. (Total tuition time: ± 48 contact hours)

D**DESIGN STUDIES: CREATIVE DESIGN I (DGS10PB)****PRACTICAL EVALUATION*****(Subject custodian: Department of Fashion Design and Technology)***

A study of the basic principles of creative clothing design. An introduction to the clothing retail structures and their relation to design and manufacture. Developing and understanding style. Designing and developing coherent clothing ranges for various markets. Technical drawings for children's, women's and men's wear. (Total tuition time: ± 60 contact hours)

DESIGN STUDIES: CREATIVE DESIGN II (DGS20PT)**PRACTICAL EVALUATION*****(Subject custodian: Department of Fashion Design and Technology)***

A study of the principles of creative clothing design. Clothing retail structures and their relation to design and manufacture. Developing and understanding style. Designing and developing coherent clothing ranges for various markets. Technical drawings for children's, women's and men's wear. (Total tuition time: ± 96 contact hours)

DESIGN STUDIES: CREATIVE DESIGN III (DGS30PT)**PRACTICAL EVALUATION*****(Subject custodian: Department of Fashion Design and Technology)***

Design specialisation and developing individual design projects. Design portfolio and experiential training at an approved clothing-related design studio or manufacturer. (Total tuition time: ± 72 contact hours)

DESIGN STUDIES: DRAWING AND ILLUSTRATION I (DGS10QB)**PRACTICAL EVALUATION*****(Subject custodian: Department of Fashion Design and Technology)***

Developing drawing skills with the emphasis on accurate observation and understanding of the human body regarding proportional and anatomical structure in relation to fabrics and garments. A study of composition and layout, chromatic and textural combinations, the competent handling of various media and techniques. Creating fashion presentation boards that attract, inform and sell an idea or garment. (Total tuition time: ± 72 contact hours)

DESIGN STUDIES: DRAWING AND ILLUSTRATION II (DGS20QT)**PRACTICAL EVALUATION*****(Subject custodian: Department of Fashion Design and Technology)***

Continuing the development of drawing skills, with the emphasis on accurate observation and understanding of the human body regarding proportional and anatomical structure in relation to fabrics and garments. Creating fashion presentation boards that attract, inform and sell an idea or garment. Developing an individual style of drawing. (Total tuition time: ± 72 contact hours)

DESIGN STUDIES: DRAWING AND ILLUSTRATION III (DGS30QT)**PRACTICAL EVALUATION*****(Subject custodian: Department of Fashion Design and Technology)***

Continuing the development of drawing skills with the emphasis on accurate observation and understanding of the human body regarding proportional and anatomical structure in relation to fabrics and garments. Emphasis is placed on presentation skills and developing a personal and spontaneous style of drawing. (Total tuition time: ± 72 contact hours)



THEORY OF CLOTHING I (TCL100T)**PRACTICAL EVALUATION**

(Subject custodian: Department of Fashion Design and Technology)

A study of costumes through the ages, from the beginning of recorded history to modern times, to indicate broad patterns of development, with reference to socio-economic, cultural and political influences. (Total tuition time: ± 48 contact hours)

THEORY OF CLOTHING II (TCL200T)**PRACTICAL EVALUATION**

(Subject custodian: Department of Fashion Design and Technology)

A study of twentieth-century fashion and well-known designers. The influence of film and television on fashion. Aspects of ethnic culture and dress. (Total tuition time: ± 48 contact hours)

THEORY OF CLOTHING III (TCL300T)**PRACTICAL EVALUATION**

(Subject custodian: Department of Fashion Design and Technology)

Background to sociology and the basic psychology of clothing. Influences that impact on the choice of clothing with reference to the media, group pressure and culture. (Total tuition time: ± 48 contact hours)

